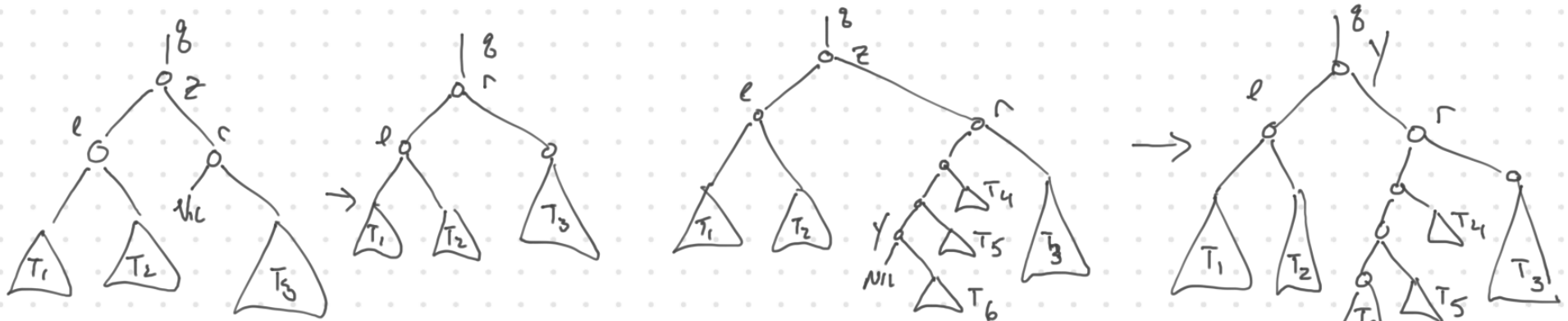
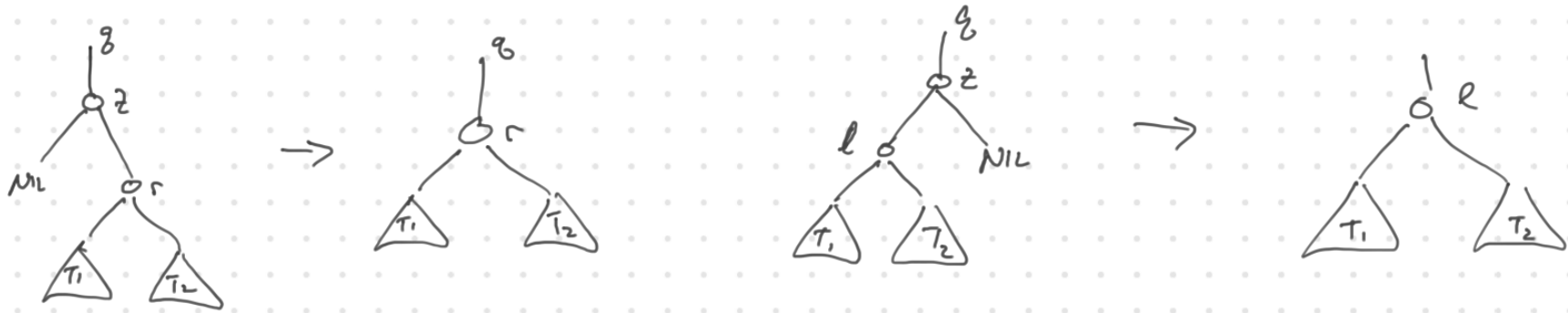


# Deletion in Binary trees



we want subtree which will take 2 nodes  $u + v$  + take the  $T(v)$   
 + glue it into the place of  $u$

Transplant ( $T, u, v$ ) - replace the subtree rooted at  $u$  w/  $T(v)$

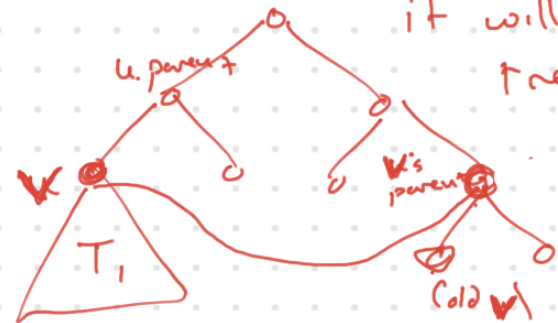
if  $u.parent = Nil$  } if  $u$  is the root, we replace  $T$  w/  $T(v)$   
 $T.root = v$   
 else if  $u = u.parent.left$   
 $u.parent.left = v$   
 else  $u.parent.right = v$   
 if  $v \neq Nil$   
 $v.parent = u.parent$

Note  $v$  is not deleted & ~~remains~~  
 still points to its old children & parent

Does Transplant ( $T, u, v$ ) always result in a tree? No  
 not necessarily, but it will be a tree if

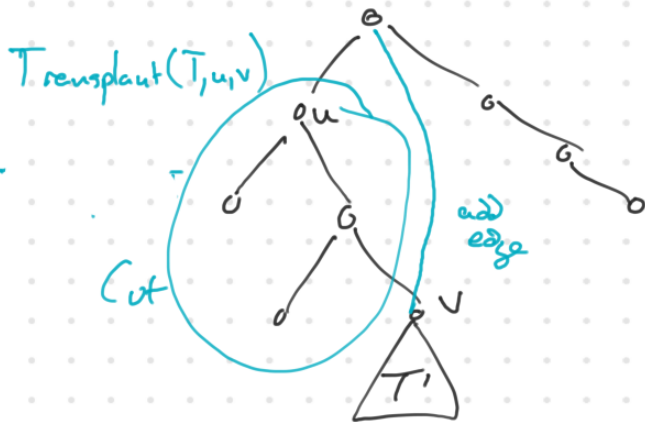


Transplant ( $T, u, v$ )  
 $\rightarrow$



we can either replace v. parent's  
~~cut~~ appropriate child w/ NIL

as written, we remain a tree if



if  $v$  is a descendent of  
 $u \Rightarrow$  Transplant yields a tree

Deletion in a binary tree

Tree\_delete ( $T, z$ )

if  $z.left = \text{Nil}$

Transplant ( $T, z, z.right$ )

elseif  $z.right = \text{Nil}$

Transplant ( $T, z, z.left$ )

else  $y = \text{Tree-min}(z.right)$

if  $y = z.right$

Transplant ( $T, z, y$ )

$y.left = z.left$

else

Transplant ( $T, y, y.right$ )

$y.left = z.left$

$y.right = z.right$

$y.parent = z.parent$

if  $z.parent.right = z$

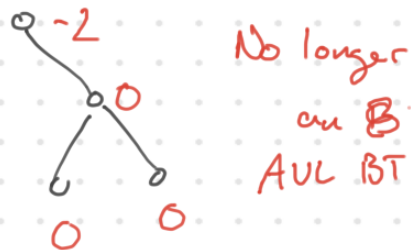
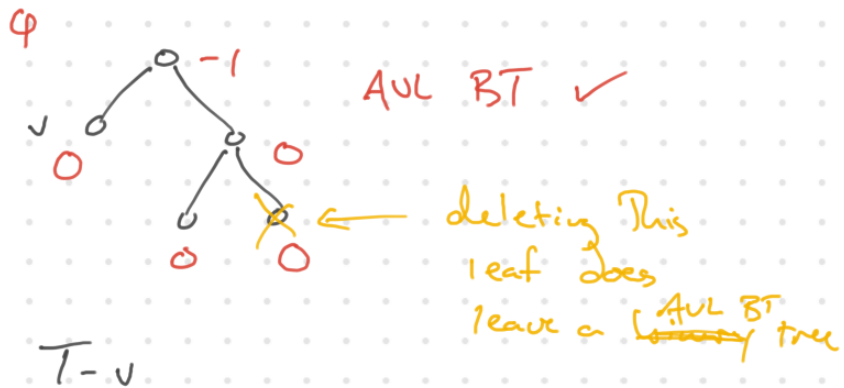
$z.parent.right = y$

else  $z.parent.left = y$

runtime

$= O(\text{height}(T))$

note height of the empty tree is defined to be -1



define layers  
 $L_i :=$  vertices at distance  $i$  from root  
 $i = 0, \dots, k$

any vertex in  $L_i$ ,  $i \leq k-2$

pf

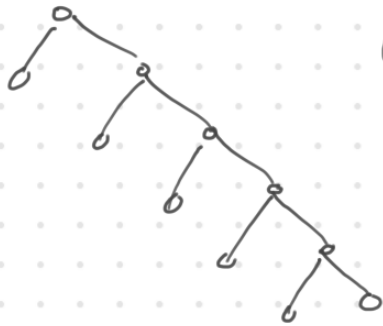
let  $T$  be an AVL BT of height  $k$  on  $n$  nodes

$\Rightarrow T$  is a subgraph of the complete binary tree of height  $k \Rightarrow n \leq 2^{k+1} - 1$

$T$  is also an induced subgraph

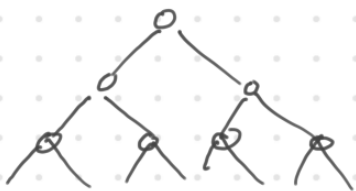
⊆

f (height (T))



height (T)  
could be  $O(n)$

if T is a complete binary tree



height =  $\log n$

Def load balance function  $\varphi(v)$   
$$\varphi(v) = \text{height}(T(v.\text{left})) - \text{height}(T(v.\text{right}))$$
  
(note could be (+) or (-))

if T is a complete binary tree  
Then  $\varphi(v) = 0$

Def an AVL Binary tree to  
be one where  $\varphi(v) \in \{-1, 0, 1\}$   
 $\forall$  vertices  $v$ .

Prop height of an AVL BT on  
 $n$  nodes is  $O(\log n)$ .

$$T(k) \geq T(k-1)$$

Def  $T(k) := \min \#$   
of nodes in an AVL BT  
of height  $k$

So there are at least

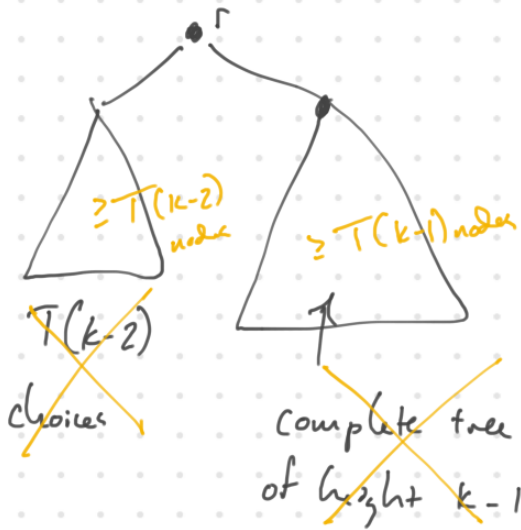
$$\underline{CI} \quad T(k) \geq T(k-1) + T(k-2)$$

$$T(0) = 1$$

$$T(1) = 2$$

$$T(k-1) + T(k-2)$$

nodes in an  
AVL trees of height  
 $k$



AVL BT of height  $k$

$T-r$  is two AVL trees  
either both of height  
 $k-1$  or one of height  
 $k-2$  + one of height  $k-1$

$$\Rightarrow T(k) \geq k^{\text{fibonacci } \#}$$

$\Rightarrow T(k)$  which is  
exponential in  $k$ .



~~choices here of  
distinct AVL trees of height  $k-1$~~

exponential  $\leq$  # of nodes in tree  $\leq 2^k$   
function in  $k$

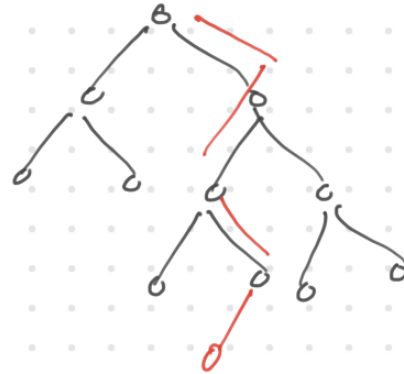
$\Rightarrow$  a AVL BT on  $n$  nodes  
has  $O(\log n)$  height.

How to maintain an AVL-BT  
doing insertions & deletions

C1 Let  $T'$  be obtained  
from  $T$  by inserting a  
vertex  $v$ . Then

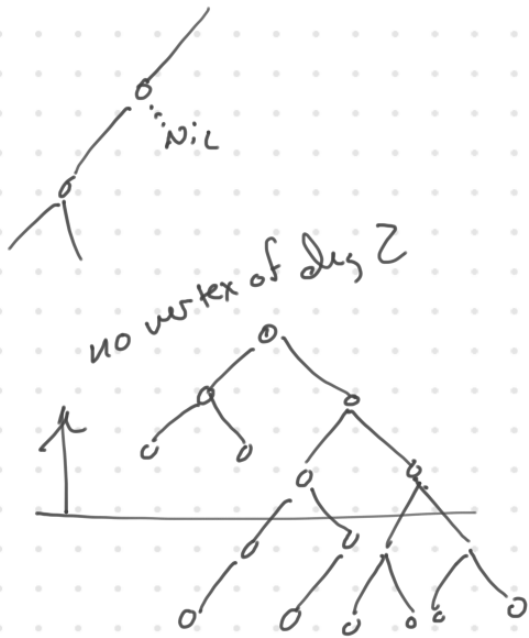
$$\varphi_{T'}(v) - 1 \leq \varphi(v) \leq \varphi_T(v) + 1$$

PT

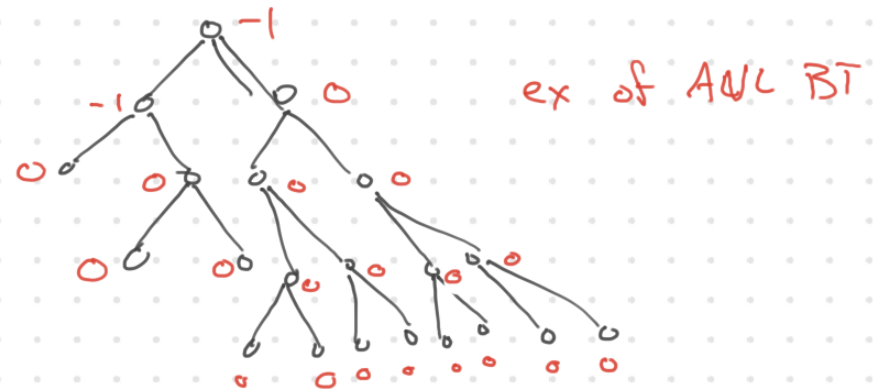


a new vertex is always added  
to a leaf  $\Rightarrow$  height $_{T'}$  of  
any vertex changes by  $\leq 1$   
 $\Rightarrow$   $\varphi_{T'}(v)$  changed by at  
most 1

most have deg = 3  
if not



Cl it's possible that  $T$  has  
leaves not in the bottom two  
layers



let  $T(k) := \min \#$  of nodes in  
a AVL BT of height  $k$

$$T(0) = 0$$

$$T(1) = 1$$



Cl upon deletion,  $\varphi(v)$  changes  
by at most 1 i.e. if  $T'$   
obtained by a deletion

$$\varphi_T(v) - 1 \leq \varphi_{T'}(v) \leq \varphi_T(v) + 1$$

pt in each of the 4 cases,

the new tree  $T'$  is obtained  
from the old tree by contracting  
an edge  $\Rightarrow$  height of any vertex  
in  $T'$  differs by at most 1

from height in  $T \Rightarrow$

$$\varphi_T(v) - 1 \leq \varphi_{T'}(v) \leq \varphi_T(v) + 1$$

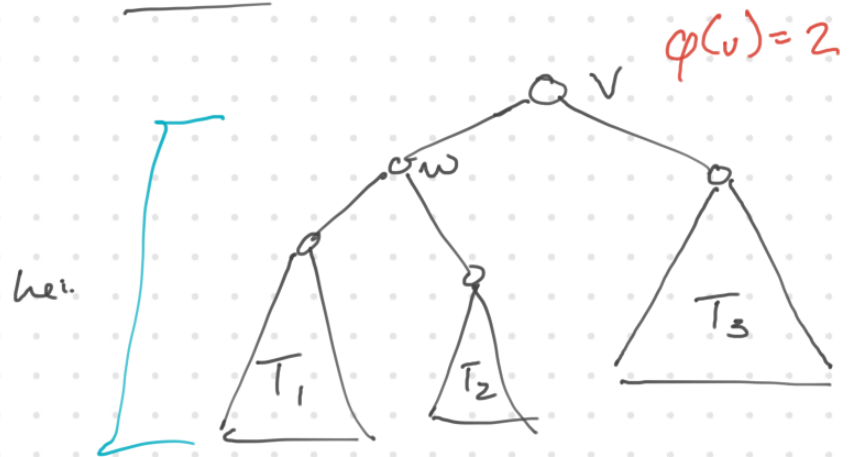
Conclusion: after inserting/deleting a vertex in an AVL BT, we just need to fix nodes w/  $\phi(v) = 2$  or  $\phi(v) = -2$

Fixing vertices w/  $\phi = 2$

1) if  $\exists$  more than one vertex w/  $\phi(v) = 2$ , ~~fix~~ Fix  $v$  to be such a vertex as far from root as possible

Ex prove that all other nodes  $x$  w/  $\phi(x) = 2$  are ancestors of  $v$ .

CASE



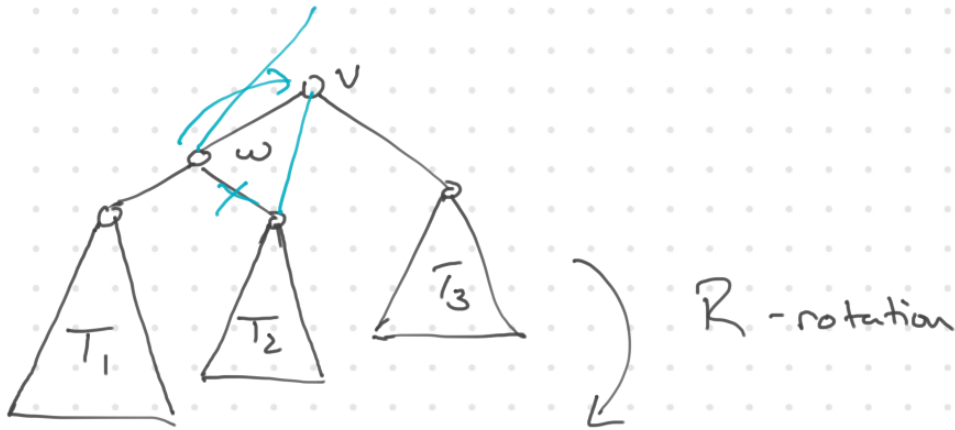
$$\text{height } w = \text{height}(T_3) + 2$$

$$\Rightarrow \max(\text{height } T_1, \text{height } T_2) = \text{height } T_3 + 1$$

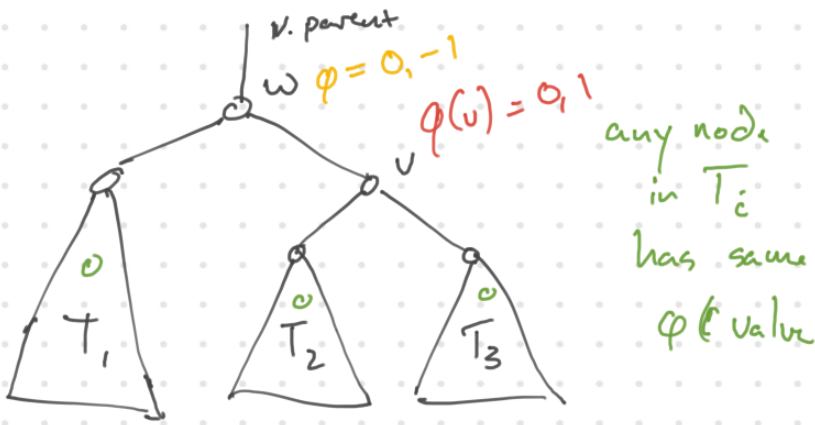
we split the cases depending on whether  $T_1$  or  $T_2$  has

height  $\text{height}(T_3) + 1$

1st Case  $\text{height}(T_1) = \text{height}(T_3) + 1$

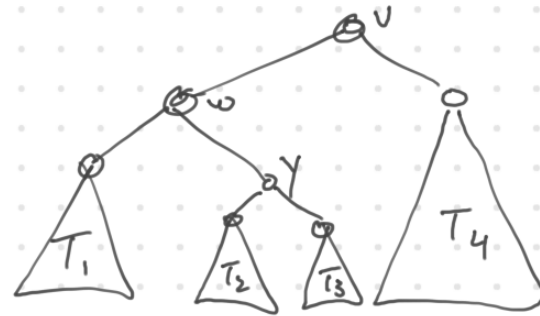


R-rotation

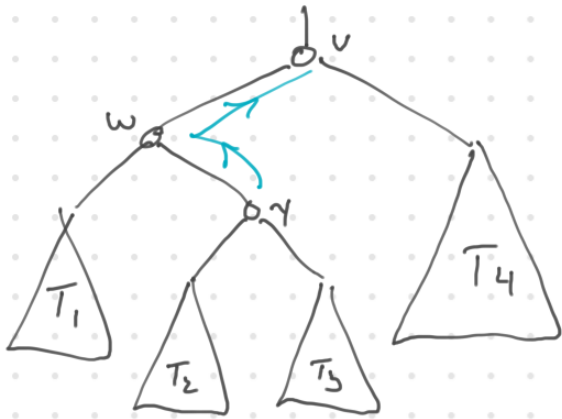


you can also show that any node above  $v$  w/  $\varphi = 2$  is now fixed.

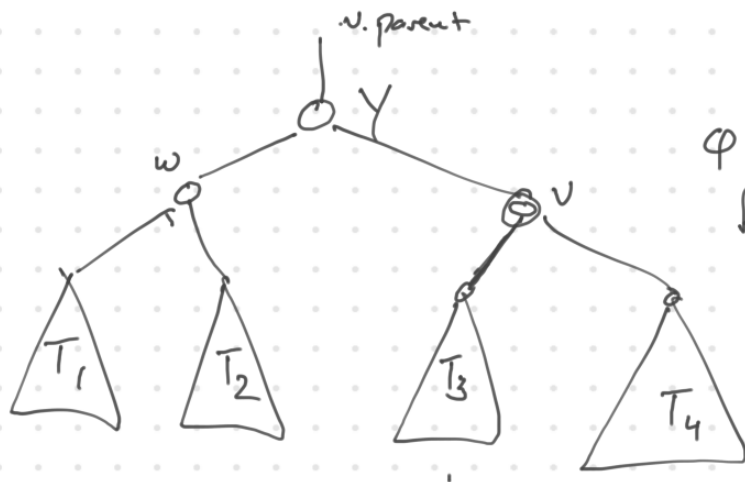
The other case is the



$$\begin{aligned} \text{height}(w) &= \text{height}(T_4) + 2 \\ + \text{height}(y) &= \text{height}(T_4) + 1 \\ \text{ie one of } T_2 \text{ or } T_3 &\text{ has height} \\ &= \text{height}(T_4) \end{aligned}$$



LR-rotation



$\varphi = 0, 1$  or  $-1$   
for all  
vertices  
here.